Centifeed Download 2019

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About This Game

About

Centifeed in an indie action game that will take you across 8 levels and multitudes of challenges for you to overcome!

Features

- You are a customizable centifeeder that can swap parts on the fly.

- Eat bugs to get rewards and grow larger and stronger.

- Collect orbs and DNA points to unlock new body parts to access more difficult stages.

- Mix and match body parts to get the ultimate build for your gameplay style.

- Full Soundtrack

- Full Controller Support

Title: Centifeed
Genre: Action, Casual, Indie
Developer:
Ghost Lord Games
Publisher:
Ghost Lord Games
Release Date: 9 Nov, 2018

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English

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This game is short, very short. I had completed it in about 40 minutes - 5 of which I spent trying to get the timing right on one of the puzzles.

Its really a shame, the artwork looks good, the ambient sound is atmospheric and as a puzzle platformer it is challenging. It just finishes as soon as it begins.. It's really bad. It's algorithm for building levels is broken or something and I haven't been able to beat level one, even though its a pretty simple concept.

Pretty much unplayable.. Panzer corps is the true successor to Panzer General and Allied Corps is a Allied version of Panzer corps i love it and recommend t a 100%. Needs a lot of work. It really wasn't ready yet for everyone.. TL;DR version at the bottom.

This is really not that terrible of a HO game, but there are a few things that you need to know before you give it a try.

Firstly, this is an old-school HO game, without a map\/travel or inventory management puzzles. Like many of the older games, it's just finding objects in a scene packed with dozens upon dozens of items. If you are looking for something like the new Artifex Mundi games which are more intricate and have more features, you probably won't be thrilled with this.

That said, there is a wide variety in the types of HO scenes in this game. Essentially, you spin a wheel for each scene to see what variation you'll be playing, with a "skip chip" that can be used to block off a certain type that you don't like. While they are all "find the object" variations, there is enough variety to keep it interesting (combining objects, traditional list, timed, silhouette, plus some pretty different ones that you don't see often).

I've seen some complaints about pixel hunting and low-res graphics, but to be honest, I had no difficulty with it. There was no pixel hunting for me, and all of the objects were defined well enough for me to easily discern what they were. The scenes can be difficult, especially depending on the mode, but I don't feel like the graphic quality is the problem. That's not saying that it's a gorgeous game, it definitely comes off as old with dated graphics, but not to the point where it hinders the gameplay.

It is a VERY short game. I clocked in at 2 hours from start to finish in one sitting. Finishing the game unlocks the ability to complete each scene with the different game modes, which adds a touch of replayability for people that enjoy the simplicity of HO scenes without the story. I would recommend getting it on sale due to its age and lack of frills (I picked it up for $0.99 and it was a buck well spent, in my opinion).

About the story... there isn't much of one, which is pretty common for these early games. If you go into it for the gameplay and not the plot, it's not that big of a deal. If you want a deeper story (or any story...), again you may want to bypass this.

TL;DR: only worth playing if you don't mind the old-fashioned HO games that are ENTIRELY object seek without frills, bells, whistles, or embellishments, but well worth it if you like the old-style HO games. Due to the short playtime, I suggest getting it on sale.. if you like non stop big battles then this game is for you its a very high cpu intesive game so i think you should enjoy it. This is a puzzle game in which you solve the mistery of a ship's crew that has been murdered. The atmosphere is very nice and dark but not in a horror way. You feel to be alone on this ship surrounded by puzzles of its former inhabitants.

The English localisation is a bit rough, but the game does not rely on texts. It also has hints if you don't want to solve every puzzle yourself.

Beware of the torn pages, I had mine disappear when I tried to combine them while I hadn't obtained all three of them. That is the only bug I experienced.
It is a nice small game.

. I've been playing this game ever since it game out on mobile, and it's one of my all time favorites.. I wanted to try and play this game for an A-Z backlog challenge I'm doing, but seems like that won't be happening. Why? Because on the second level, the enemies in the fortress are completely invisible for me. Looking at the forums, it seems this has been an issue for at least a year and a half. I don't really mind games like this that a lot of people call "garbage", but this is just straight up nonfunctioning and needs to be removed from the store. I expected nothing from this asset flip of a game, and I'm still disappointed.

generic seems a good description.. Unplayable, it does not work at least on Windows 10 (where I tested it).

Steam recognizes that the game is running but Windows does not register any .exe of the game. Basically a rubbish in my collection because as Steam recognized that the game has been running for hours and hours without realizing it, it will be impossible to request Steam the possibility of a refund.. No tutorial, not really clear how to play. Screens don't seem to do anything. Dozens of other great games out there, why bother one that makes it a chore to figure out. This isn't 1995, and there are MANY MANY better options out there.. What a stupid game.

And I love it. I just can't say how much I love it.

It's dumb. REALLY dumb.

But I couldn't stop laughing as I played it!

But it's kinda dumb... ;). Good old school 3d worms,I remember when I used to play this game on my ps2.
Really decent port for PC,no complains so far since u can remap the key layout,also u can get over 150 really really really good crazy maps from the community.
10/10 cheap and fun must own game.. i give it a 3/64. contorls are quite confusing for starters... and I can't even customize my own control button(s)
gameplay itself... feels like megaman or some sort... quite fun.. overall i rate 6/10